

# Kaitlyn Nguyen

UX Designer

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## Experience

**UX Design Intern @ MSU College of Arts & Letters**  
May 2020 - Present – East Lansing, MI (Remote)

- Partnered with technical lead in creating training guides within Microsoft Word to manage content on WordPress
- Audited categorized news articles from WordPress analytics on Matomo to research user behavior
- Synthesized research to present impact of department website content through competitive analysis
- Ensured quality and usable deliverables by evaluating responsiveness of web properties on various devices
- Analyzed user flows to improve usability and accessibility of navigation on college department domains
- Migrated existing websites from Concrete5 to WordPress and ensured content was synced and updated

**Teaching Assistant @ MSU College of Arts & Letters**  
September 2021 - December 2021 – East Lansing, MI

- Explored the role of collaboration in hybrid learning environments on Microsoft Teams and in-person
- Partnered with academic faculty to implement career-oriented strategies from the industry
- Assisted in outlining a curriculum based on research from student feedback and assessment from surveys
- Led discussions evaluating the user experience industry in a classroom environment
- Corresponded with guest speakers for remote Q&A and networking sessions

## Education

**Michigan State University**  
B.A., Experience Architecture  
Class of 2022

3.9 / 4.0 GPA

## Skills

### Design

Sketching  
Wireframing  
Prototyping  
Design Systems  
UX Design  
UI Design  
Visual Design  
Responsive Design

### Research

Usability Testing  
User Flows  
User Interviews  
Focus Groups  
Surveys  
Heuristic Evaluation  
Competitive Analysis

## **UX Designer & Web Developer @ MI Diaries**

May 2021 - October 2021 — East Lansing, MI (Remote)

- Designed and rebranded the MI Diaries website, a research project evaluating the change of language throughout the COVID-19 pandemic
- Collaborated with the client and iterated through sketches and wireframes to deliver a Figma prototype
- Created design solutions that aided to streamline accessible access of distributable media and audio diaries
- Performed usability tests of the sandbox website to ensure an accessible and responsive deliverable
- Established frameworks for short and long term plans for migration from Squarespace to WordPress
- Implemented brand guidelines through a Figma-based design system

## **UX Design Researcher @ MSU Hub**

February 2020 - September 2021 — East Lansing, MI (Remote)

- Led the creation of trauma-informed heuristics to inform design principles for a university-wide essential needs portal
- Implemented UX decisions based on qualitative feedback from stakeholders and facilitated focus groups
- Researched essential needs to the local MSU community through persona development and surveys
- Collaborated with academia-affiliated researchers to explore solutions within the university
- Designed interactive wireframes and mock-ups for the essential needs resource portal using Adobe XD
- Delivered a Figma web-based prototype for future development

## **Tools**

Figma  
Adobe XD  
Adobe Photoshop  
Adobe Illustrator  
HTML & CSS  
Javascript

## **Projects**

### **UXPA Journal Logo Redesign**

Graphic Designer

### **Portfolio Website**

UX Designer & Web Developer

## **Awards**

### **Ford Scholarship for Human Centered Design**

Fall 2019

Awarded for interest in human-centered design and understanding of design thinking to solve mobility challenges for the future of moving people and goods.